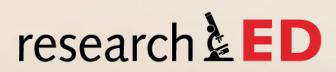
# Generative Learning Strategies to Generate Productive Learning

Em. Prof. dr. Paul A. Kirschner

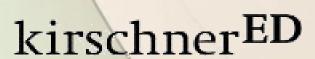
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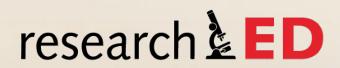
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#### Topics

- What's learning?
- What's generative learning?
- Some generative learning strategies for productive learning
- How can students acquire generative learning strategies?

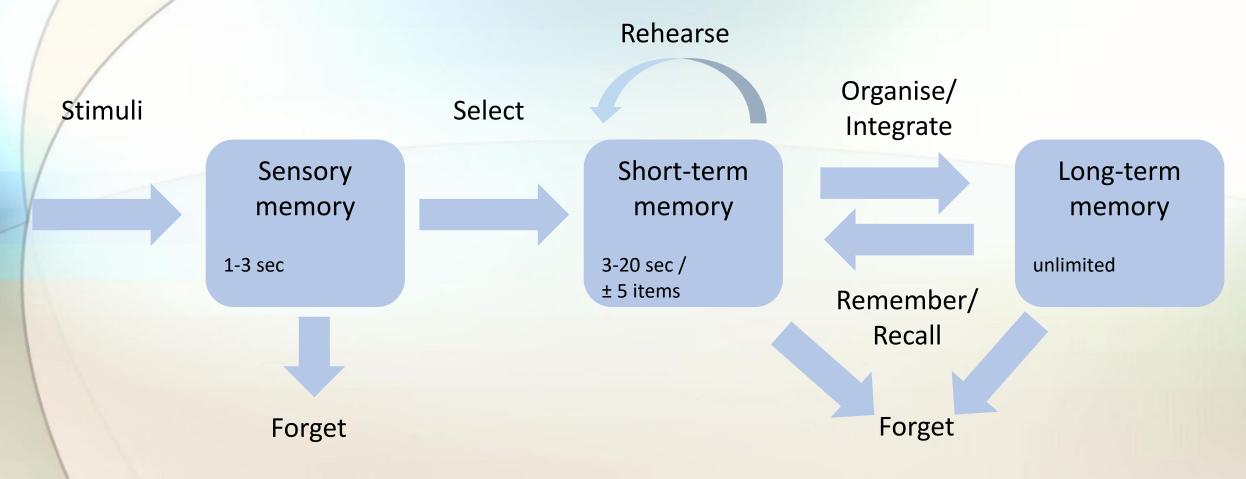




#### Learning

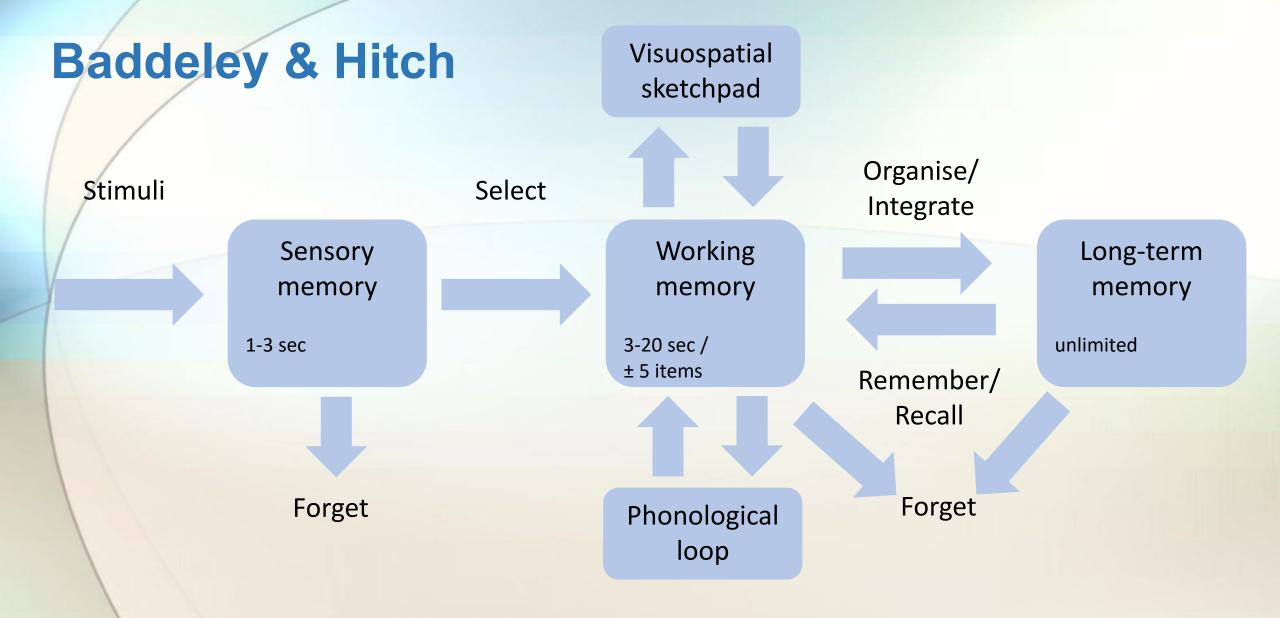
- Change in longterm memory
- Stable
- Result of cognitive processing of information
- First create a network of neurons, then (re)activate that network

#### **Atkinson & Shiffrin**

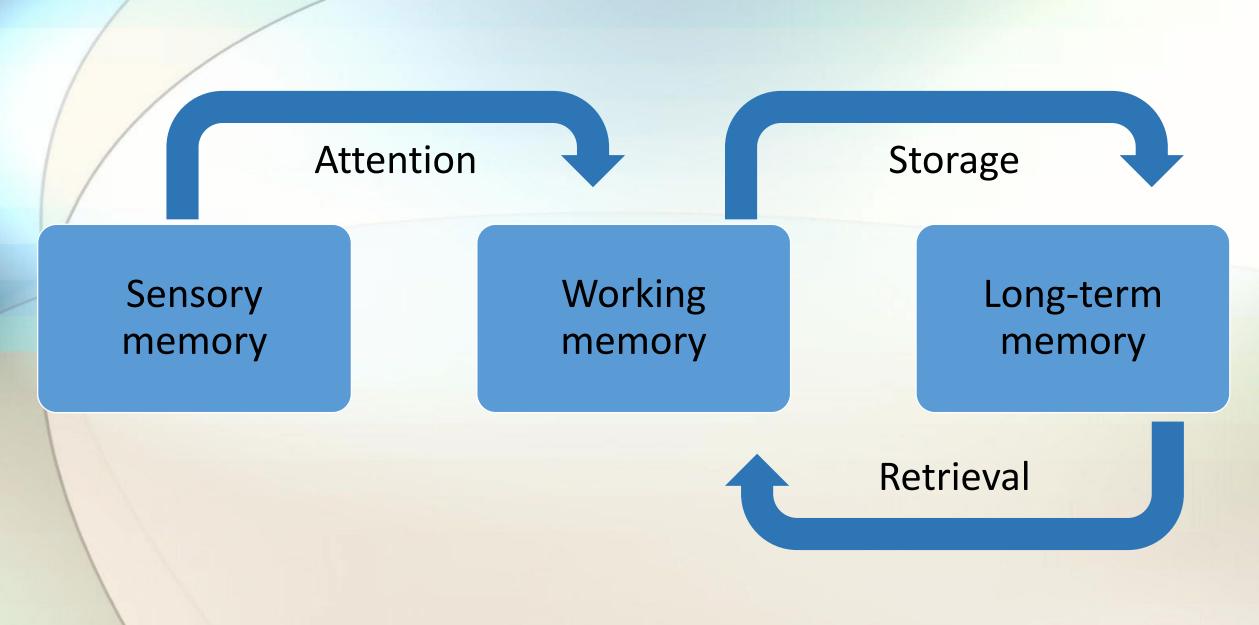


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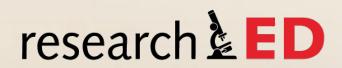




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#### **Processing: Storage + Retrieval**

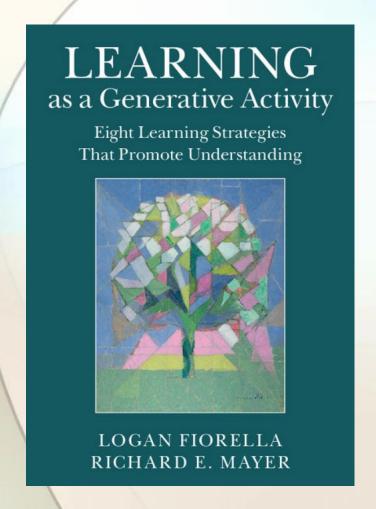
- No processing = No learning
- Shallow processing = Shallow learning
- Deep processing = Deep learning
- More and more different processing = Better learning & retention



$$\sum_{1}^{n} Store + \sum_{1}^{n} Retrieve = \sum_{1}^{n} Learn/Retain$$

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### What is generative learning?



#### Generative learning:

- Active and generative
- Gives meaning to content (Wittrock, 1974)
- Couples new information to prior knowledge and reworks it into a new product (Fiorella & Mayer, 2015)

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#### Learning as a Generative Activity

- Learning is sense-making
  - "...the mind...is not a passive consumer of information, ...it actively constructs its own interpretations of information and draws inferences on them." (Wittrock, 1989)
- Improve learning via:
  - instruction
  - learning/study strategies
- Cognitively active processing

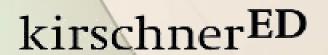


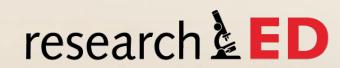
### What is generative learning?

Activities that prompt learners to produce something meaningful that **goes beyond** the information provided by an instructor.

In doing so, learners have to activate prior knowledge and link it to the provided information, which is assumed to foster integration of new information into existing knowledge structures.

Brod, G. (2020). Generative learning: Which strategies for what age? *Educational Psychology Review.* Advance online publication. <a href="https://doi.org/10.1007/s10648-020-09571-9">https://doi.org/10.1007/s10648-020-09571-9</a>





#### **Generative Learning Strategies**

Require students to make sense of new information by selecting important information, reorganising and integrating the newly acquired information with what is already known.





#### What isn't generative learning?

Semantics is important! It's not:

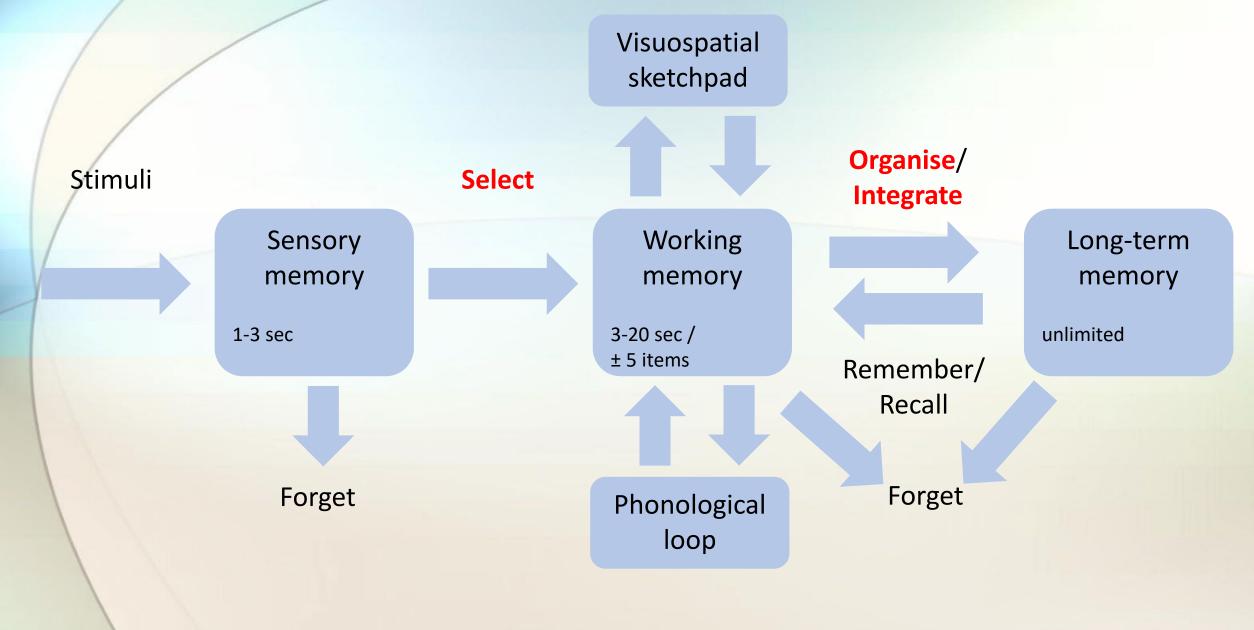
- (Cognitively) Active learning and/or (Motorically) active learning
- Activating learning and/or activating pedagogies

Just because they're engaged, it doesn't mean they're learning

CARL HENDRICK WELLINGTON COLLEGE, UK: AUTHOR

JIM HEAL DEANS FOR IMPACT, USA

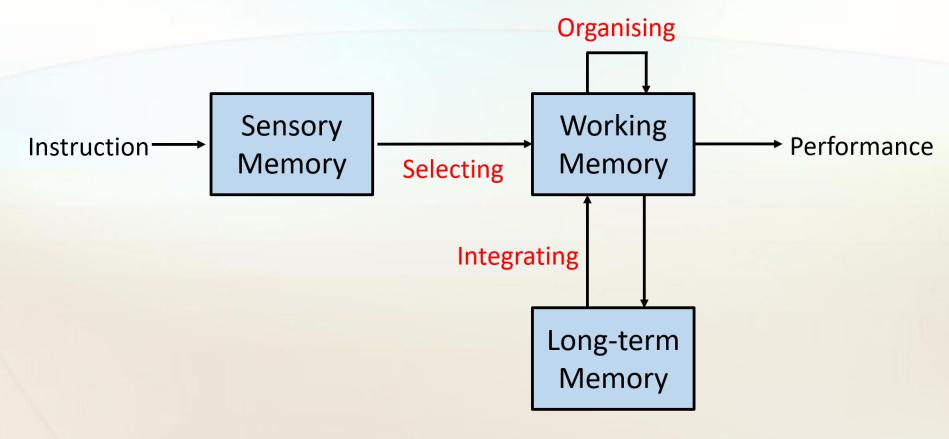






#### **Basis of generative learning**

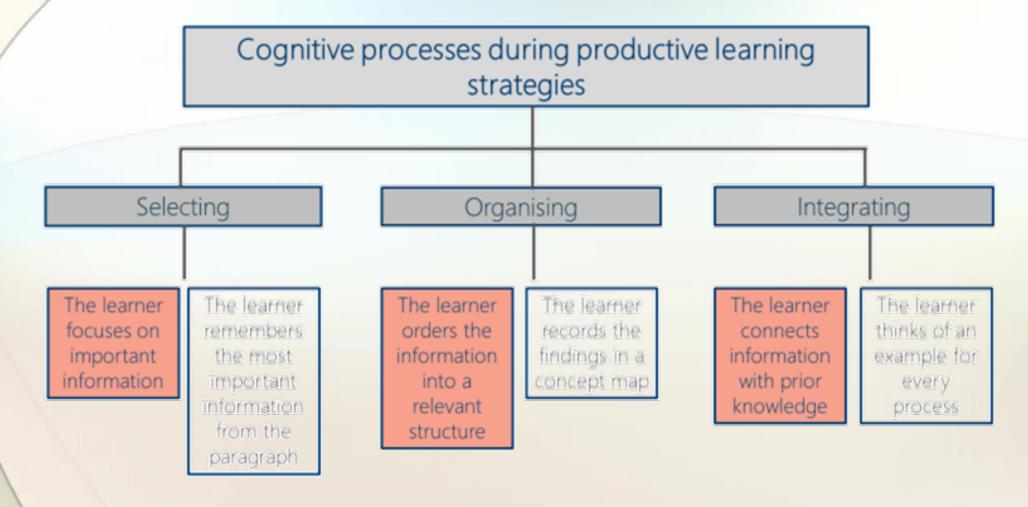
The SOI-model of generative learning (Mayer & Fiorella, 2015)



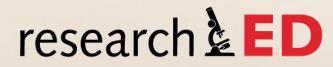
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#### Processes in generative learning



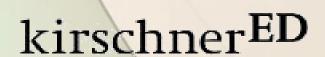
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#### Approaches to generative learning?

Two approaches to improve learning (based on Mayer & Fiorella, 2015, p.12)

|   | Approach               | Description  | Focus                    |
|---|------------------------|--|--------------------------|
| 1 | Instructional strategy | Facilitate optimal cognitive processing (selecting, organising, integration) | Improve your instruction |
| \ |                        |  |                          |





#### Approaches to generative learning?

Two approaches to improve learning (based on Mayer & Fiorella, 2015, p.12)

| 1 | Approach                    | Description  | Focus   |
|---|-----------------------------|--|---|
| 1 | Instructional strategy      | Facilitate optimal cognitive processing (selecting, organising, integration)   | Improve your instruction  |
|   | Learning and study strategy | Teach students how to/when to use which strategies to facilitate optimal cognitive processing (selecting, organising, integration) | Improve independent learning/studying (role for both teacher and student) |

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#### Some generative learning strategies

|  | Lerarning by          | You  | Brod | M&F |
|--|-----------------------|--|------|-----|
|  | summarising           | make a written or oral summary of the content in your own words          |      | Χ   |
|  | mapping               | make a spatial representation with core concepts (mindmap/concept map)   | Χ    | Χ   |
|  | drawing               | make a drawing of the core concepts/ideas                                | Χ    | Χ   |
|  | imagining             | create a mentaal image of the core concepts                              |      | Χ   |
|  | self-testing          | make a written or oral quiz  | X    | X   |
|  | self-explaining       | explain - either written or oral - the content to yourself               | X    | X   |
|  | teaching              | teach someone else about the topicc                                      |      | Χ   |
|  | enacting              | make task-relevant movements (e.g., gestiticulating/manipulating objects |      | Χ   |
|  | thinking up questions | think up questions for yourself  | X    |     |
|  | predicting            | think up predictions/hypothees about the coontent                        | X    |     |

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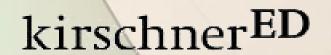
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#### Some generative learning strategies

 Table 1 Evidence on the effectiveness of generative learning strategies in different age groups

|             | University students | Secondary-school students | Fourth/fifth-grade students | Below fourth-grade stu-<br>dents |
|-------------|---------------------|---------------------------|-----------------------------|----------------------------------|
| Concept     | Favorable           | Favorable                 | Favorable                   | Insufficient                     |
| Explaining  | Favorable           | Favorable                 | Mixed                       | Mixed                            |
| Predicting  | Favorable           | Favorable                 | Favorable                   | Favorable                        |
| Questioning | Favorable           | Mixed                     | Mixed                       | Unfavorable                      |
| Testing     | Favorable           | Favorable                 | Favorable                   | Favorable                        |
| Drawing     | Favorable           | Favorable                 | Unfavorable                 | Unfavorable                      |

Brod, G. Generative Learning: Which Strategies for What Age?. *Educ Psychol Rev* **33**, 1295–1318 (2021). https://doi.org/10.1007/s10648-020-09571-9





### Fiorella & Mayer

- Summarise main points (short) in own words
- Map written/spoken text in a spatial representation
- Draw visual representation of the contents
- Imagine mental image of the contents
- Self-test retrieval-based learning
- Self-explain explain the content to yourself
- Teach explain to a (fictitious) other
- Enact task-relevant movements

Fiorella, L., & Mayer, R. E. (2015). *Learning as a generative activity: Eight learning strategies that promote understanding.* Cambridge University Press.

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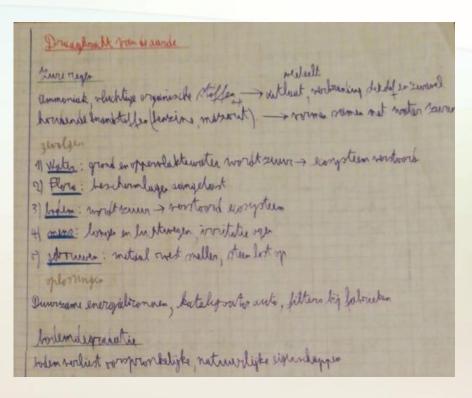
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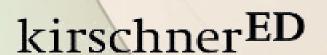
#### Summarising

Distilling the most important information from a source and

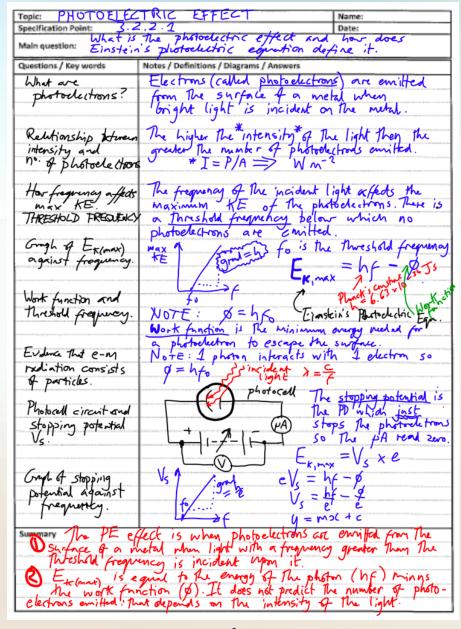
reformulating it in one's own words









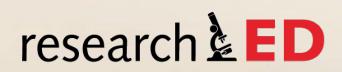


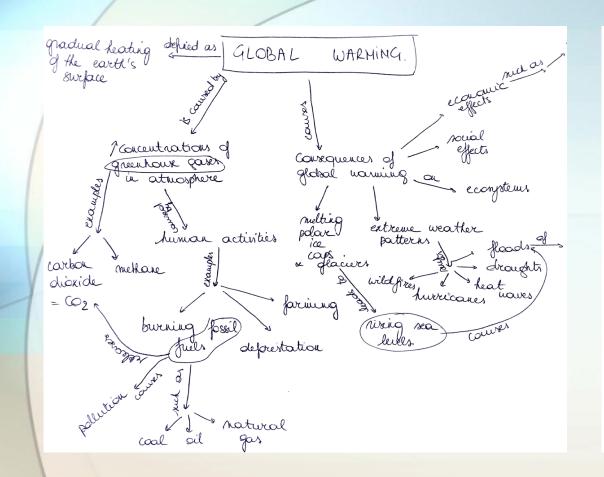
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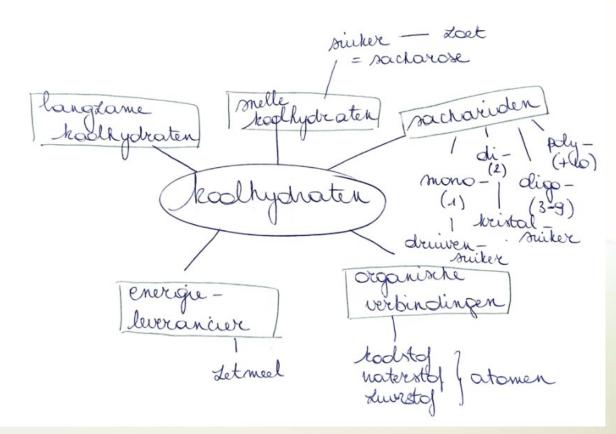
### Mapping

Distilling the most important concepts from an information source and organising them so that the (inter)relationships are visually clear via graphical connections, often lines or arrows

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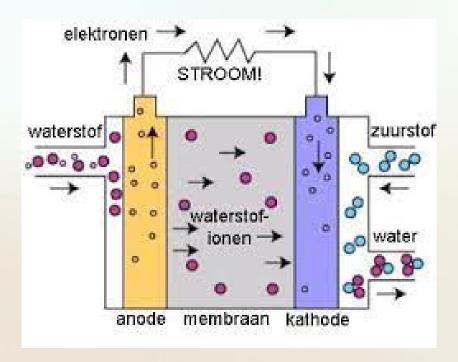
Concept map

Mind map



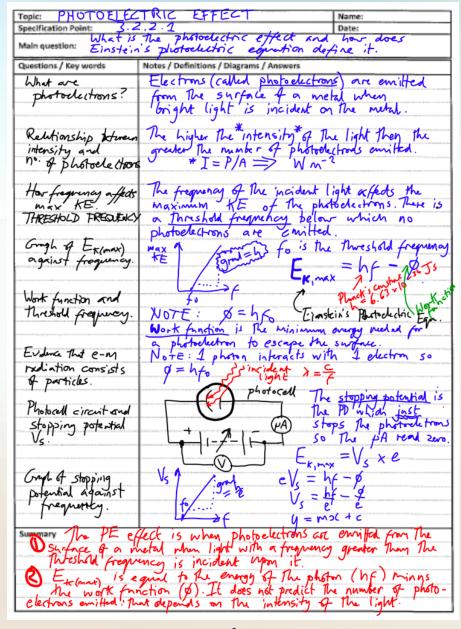
### **Drawing**

Converting textual material (verbal information) into the form of a drawing (visual information)



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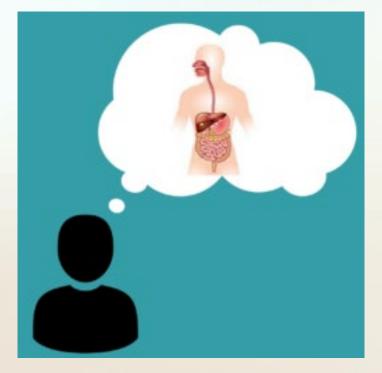




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# **Imagining**

Consciously forming a mental image of the information read or listened to

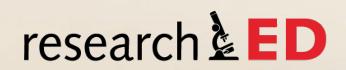


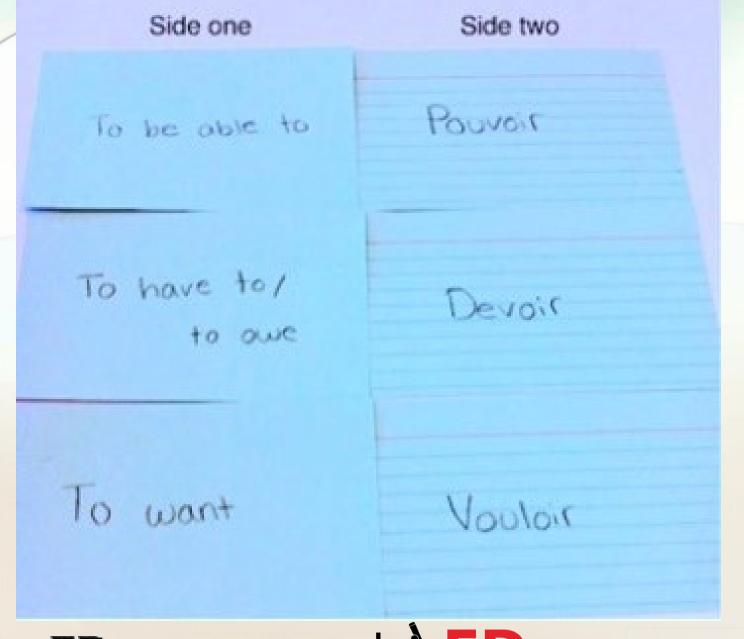
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# Self-testing

Trying to recall something one has learnt (i.e., from long-term memory) by testing oneself about it





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#### Retrieval Practice Placemat ...

What keywords did you use or learn last lesson?

Ask your partner 3 questions based on the content covered this term.

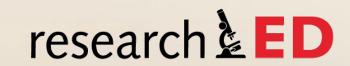
Explain a key concept or idea from last week in your own words.

State 3 key facts from last lesson.

No notes allowed!

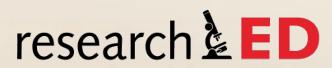
Discuss with your partner what we were studying in the lesson last week.

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Insert question based on Insert question based on content from two weeks Insert question from content from last week further back ago Insert question based on Insert question from Insert question based on content from two weeks further back content from last week ago Insert question based on Insert question from content from two weeks further back Insert question based on content from last lesson ago Insert question based on Insert question from Insert guestion based on further back content from last week content from last lesson Four Points -One Point - Last Two Points - Last Three Points- Two Further back weeks ago lesson week.

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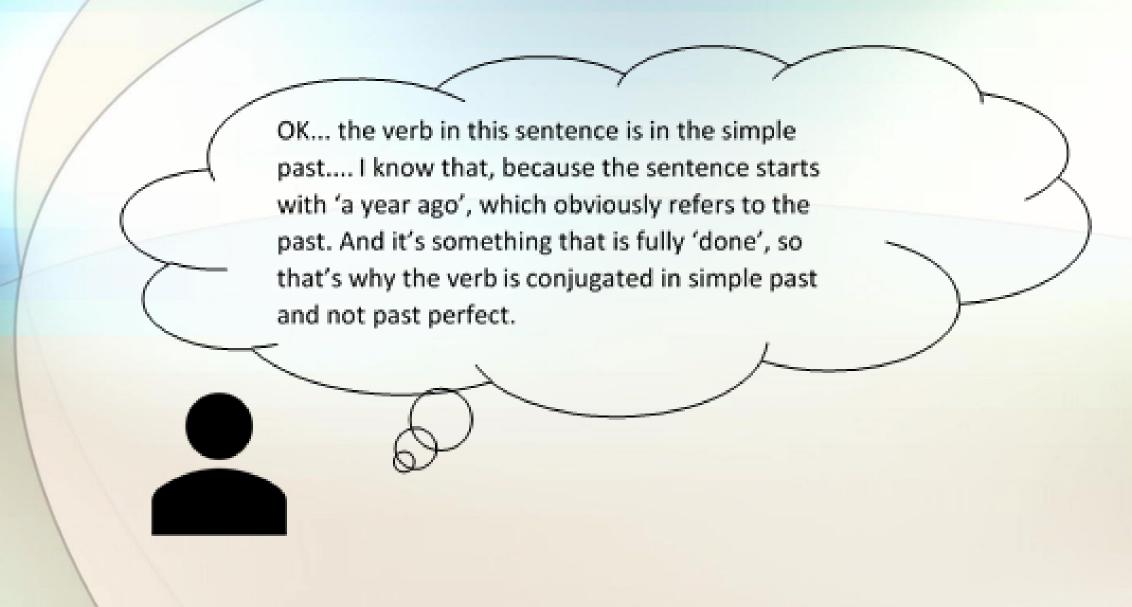


# Self-explaining

Generating explanations (i.e. explaining something) during learning so that relevant prior knowledge is activated and integrating and organising the new information becomes easier.

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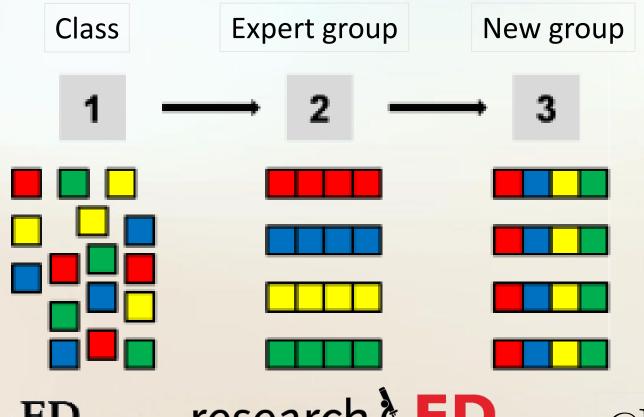


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### **Teaching**

Explaining the subject matter studied to someone else (real or

fictional)



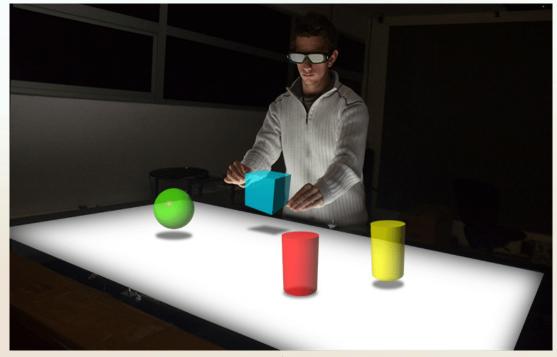
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### **Enacting**

Manipulating objects or performing task-relevant movements or gestures related to what one is trying to learn



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HET LICHAAMSALFABET is een leuke, nieuwe en dynamische manier om met elkaar te spreken. Je doet het namelijk met je lichaam. Daarmee beeld je de letters van het aflabet uit. Zo word je spelenderwijs geconfronteerd met de mogelijkheden en onmogelijkheden van houdingen en bewegingen.































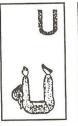
























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### Fiorella & Mayer

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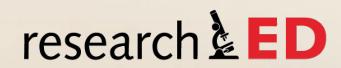
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#### **Brod**

- Concept mapping
- Explaining
- Predicting
- Questioning
- Testing
- Drawing

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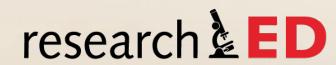
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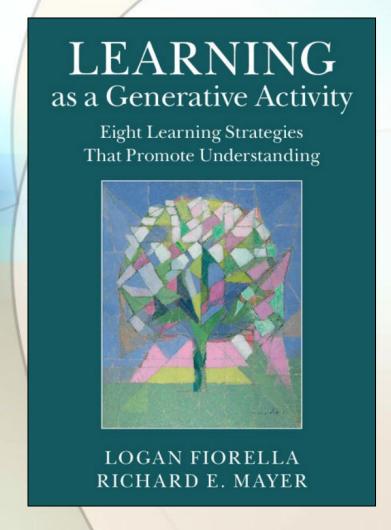
#### Common thread in generative strategies

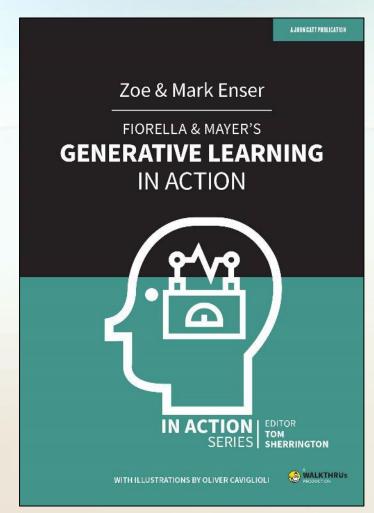
- Strategy instruction is the most effective if it's explicit
  - Step 1 Make clear why and how the strategy should be used ('metacognitive talk').
  - Step 2 Explicitly model and explain what you do and why
  - Step 3 Give chances to practise (guided to independent) the strategy
  - Step 4 Give feedback and stimulate reflection on the strategy
- Check the use of the strategies often, including the underlying processes
- Make a plan for the whole school (as the strategies are content-specific, use them in all regular lessons and not in 'learning to learn'-sessions)
- Let students experience a variety of strategies (of test them against each other in different situations)

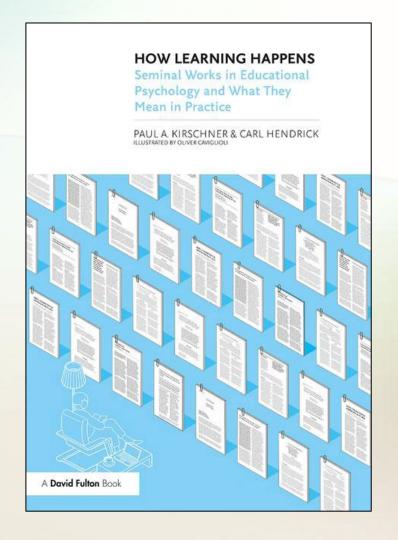
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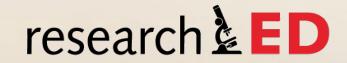
#### Want to know/learn more?

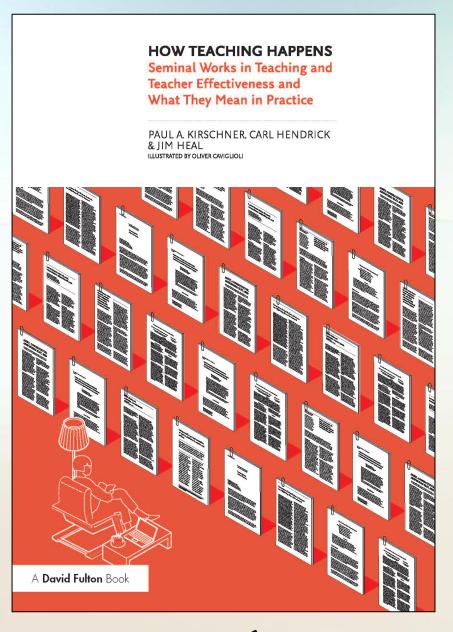






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